

Overview

Statistics at a Glance

	Turnover ¹	Adults participating ²	Spend per adult ¹	Total spend ^{1,3}	Businesses ⁴	Tax ¹
	\$m	%	\$	\$m	No.	\$m
Wagering ⁵	17,705	24% ⁶	148	2,323	4,652 ⁷	384
Gaming machines ⁸	107,924	39%	663	10,381	5,833 ⁹	2,849
Lotteries ¹⁰	4,006	60%	107	1,683	4,756 ¹¹	1,093
Casinos ¹²	17,637 ¹³	10% ¹⁴	187	2,930	13	361
Other ¹⁵	1,295	na	16	258	na	7
Total	148,567	82%	1,123	17,575	15,254⁴	4,694

1 Office of Economic and Statistical Research (2007), Australian Gambling Statistics 2005. Figures relate to 2005-06.

2 Productivity Commission (1999), Australia's Gambling Industries, Report No. 10, 26 November 1999 (Refers to 1997-98).

3 Due to rounding total may not equal sum of individual values.

4 The number of businesses providing gambling services in Australia refers to the number of gambling forms available within venues, therefore it does not correspond to the number of venues. For example, where a hotel has both gaming machines and a TAB agency on the premises, the number of businesses at the hotel is given as 2. This holds for all businesses except casinos, where all gambling forms within the casino (with the exception of TABs) have been classed as 1 business. Subsequently, these figures cannot be compared to "A Database on Australia's Gambling Industries October 2002 - Australian Gaming Council.

5 Includes racing and sports betting.

6 Bet on horse or greyhound race in the previous 12 months.

7 This figure includes TAB facilities in retail outlets (standalone shops), clubs, pubs, taverns, hotels, casinos, oncourse and other.

8 Does not include gaming machines in casinos unless otherwise specified.

9 State/territory Gaming Authority annual reports. This figure includes hotels and clubs with gaming machines (does not incorporate casinos).

10 Includes lottery, lotto, tattsлото and instant lottery and pools.

11 Industry interviews (as at July 2007).

12 Includes wagers on table games, gaming machines and keno systems.

13 Caution should be taken in interpreting casino turnover as this represents 'handle' (rather than true turnover).

14 Played table games at a casino.

15 Includes minor gaming, interactive gaming and keno.

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